Dear Naughty Dog,

Hello! My name is beatstar, I represent the Vidya Gaem Awards (/v/GAs). We are an award show that celebrates the best and worst of the video game industry. The /v/GAs have been making award shows for free since 2011, with our nominations and voting jury being entirely fan-voted. Our voting panel is comprised of users of 4chan's "/v/ - Video Games" board.

The Vidya Gaem Awards nominates and votes on games based on their calendar year, which is a shift from the usual convention of a rolling twelve-month period. We wanted you to know that over the years, games developed by your studio received nominations at the Vidya Gaem Awards. Here were your nominations!



THE 2011 VIDYA GAEM AWARDS:

Uncharted 3: Drake's Deception was nominated for:

Best Voice Acting Award



THE 2012 VIDYA GAEM AWARDS:

The Last of Us was nominated for:

Hyperbole Award for best trailer



THE 2013 VIDYA GAEM AWARDS:

The Last of Us was nominated for:

- Least Worst Award for least worst game of the year
- Reading Rainbow Award for best writing
- /v/irgin Award for best new IP
- Cranky Kong Award for best soundtrack
- Precipitation Award for biggest emotional impact
- Plot & Backstory Award for the best representation of women



THE 2014 VIDYA GAEM AWARDS:

The Last of Us Remastered was nominated for:

Deja Vu Award for milking your cash cow dry



THE 2016 VIDYA GAEM AWARDS:

Uncharted 4: A Thief's End was nominated for:

- Discworld Award for best writing / story
- Bioware Award for worst writing / story
- Vague Genre Award for best action/adventure game
- High Test Award for best representation of men

Every year, our team links together to crowdsource a presentation honoring video games. No physical appearance or participation is required; instead we aim to use these awards as an opportunity to reflect on the state of the industry and the quality of its products. Some of our award categories are negative. We ask that if your game or company was nominated for any negative awards, to not take it as a personal attack, but as constructive criticism that may help improve the industry.

We thank you for taking the time to read this letter, and also for your contributions to the video game industry. We look forward to seeing your games featured in our award show soon. Very truly yours,

beatstar
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